

# DELTA GREEN

PERSONAL DATA	1. LAST NAME, FIRST NAME (AND ALIAS OR CODE NAME IF APPLICABLE) Nina Polzin		2. PROFESSION (RANK IF APPLICABLE) SOG (Special Operations Group)	
	3. EMPLOYER CIA		4. NATIONALITY Russian / American	
	5. SEX <input checked="" type="checkbox"/> F <input type="checkbox"/> M <input type="checkbox"/> _____	6. AGE AND D.O.B. 32 6/2/84	7. EDUCATION AND OCCUPATIONAL HISTORY Unknow	

STATISTICAL DATA	8. STATISTICS	SCORE	×5	DISTINGUISHING FEATURES
	Strength (STR)	15	75	Athletic
	Constitution (CON)	15	75	Extremely fit
	Dexterity (DEX)	13	65	
	Intelligence (INT)	13	65	
	Power (POW)	15	75	Grace under pressure
	Charisma (CHA)	8	45	Superiority complex
	9. DERIVED ATTRIBUTES		MAXIMUM	CURRENT
	Hit Points (HP)		15	
	Willpower Points (WP)		15	
Sanity Points (SAN)		75		
Breaking Point (BP)			60	
10. PHYSICAL DESCRIPTION 6' 135 lbs, physically fit and athletic. Black hair, green eyes, well dressed and orderly.				

PSYCHOLOGICAL DATA	11. BONDS	SCORE
	CIA Agent Raymond Towes	8
12. MOTIVATIONS AND MENTAL DISORDERS	To protect the U.S. from its enemies abroad at all costs.	
13. INCIDENTS OF SAN LOSS WITHOUT GOING INSANE	Violence <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> adapted Helplessness <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> adapted	

APPLICABLE SKILL SETS	<input type="checkbox"/> Accounting (10%)	10	<input type="checkbox"/> First Aid (10%)	10	<input type="checkbox"/> Ride (10%)	10
	<input type="checkbox"/> Alertness (20%)	80	<input type="checkbox"/> Forensics (0%)		<input type="checkbox"/> Science (0%):	
	<input type="checkbox"/> Anthropology (0%)		<input type="checkbox"/> Heavy Machinery (10%)	10	<input type="checkbox"/> Search (20%)	40
	<input type="checkbox"/> Archeology (0%)		<input type="checkbox"/> Heavy Weapons (0%)	80	<input type="checkbox"/> SIGINT (0%)	
	<input type="checkbox"/> Art (0%):		<input type="checkbox"/> History (10%)	10	<input type="checkbox"/> Stealth (10%)	70
			<input type="checkbox"/> HUMINT (10%)	30	<input type="checkbox"/> Surgery (0%)	
	<input type="checkbox"/> Artillery (0%)		<input type="checkbox"/> Law (0%)	30	<input type="checkbox"/> Survival (10%)	70
	<input type="checkbox"/> Athletics (30%)	70	<input type="checkbox"/> Medicine (0%)		<input type="checkbox"/> Swim (20%)	40
	<input type="checkbox"/> Bureaucracy (10%)	40	<input type="checkbox"/> Melee Weapons (30%)	50	<input type="checkbox"/> Unarmed Combat (40%)	60
	<input type="checkbox"/> Computer Science (0%)		<input type="checkbox"/> Military Science (0%):	50	<input type="checkbox"/> Unnatural (0%)	
	<input type="checkbox"/> Craft (0%):		<b>Land</b>		Foreign Languages and Other Skills:	
			<input type="checkbox"/> Navigate (10%)	50	<input type="checkbox"/> Russian	80
	<input type="checkbox"/> Criminology (10%)	10	<input type="checkbox"/> Occult (10%)	10	<input type="checkbox"/> Persian	40
	<input type="checkbox"/> Demolitions (0%)	40	<input type="checkbox"/> Persuade (20%)	40	<input type="checkbox"/>	
	<input type="checkbox"/> Disguise (10%)	30	<input type="checkbox"/> Pharmacy (0%)		<input type="checkbox"/>	
	<input type="checkbox"/> Dodge (30%)	30	<input type="checkbox"/> Pilot (0%):		<input type="checkbox"/>	
	<input type="checkbox"/> Drive (20%)	20			<input type="checkbox"/>	
	<input type="checkbox"/> Firearms (20%)	80	<input type="checkbox"/> Psychotherapy (10%)	10	<input type="checkbox"/>	

Check a box when you attempt to use a skill and fail. After the session, add 1 to each checked skill and erase all checks.

**INJURIES**

14. WOUNDS AND AILMENTS

Has First Aid been attempted since the last injury?  yes: only Medicine, Surgery, or long-term rest can help further

**EQUIPMENT**

15. ARMOR AND GEAR

Body armor reduces the damage of all attacks except Called Shots and successful Lethality rolls.

16. WEAPONS	SKILL %	BASE RANGE	DAMAGE	ARMOR PIERCING	LETHALITY %	KILL RADIUS	AMMO
(a)							
(b)							
(c)							
(d)							
(e)							
(f)							
(g)							

**REMARKS**

17. PERSONAL DETAILS AND NOTES  
 Nina is a black book assassin for the CIA. She was born in Russia but came to America when she was 5 years old. Her parents were recruited by the CIA in 1979. They made trips back and forth from the U.S. to Russia.  
 Her parents were attempting to play as double agents. They got sloppy after Nina was born because they wanted out. They were both killed by the KGB in 1989.  
 Nina was only 5 years old when they died. She was taken in by Sylvia Dunn who was CIA. Sylvia trained her starting early and once she was of age she entered CIA special operations training.  
 She has dual citizenship in America and Russia but she is a ghost, there zero information about her online or in any agency records. The only people who know her real story are CIA, and they are not talking.

18. DEVELOPMENTS WHICH AFFECT HOME AND FAMILY

19. SPECIAL TRAINING	SKILL OR STAT USED

Please indicate why this agent was recruited and why the agent agreed to be recruited.

20. AUTHORIZING OFFICER

21. AGENT SIGNATURE